

Shape Moments for Region- Based Active Contours

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Goal

o Introduce shape prior into the Chan and Vese model



Improve performance in the presence of:

- Occlusion
- Cluttered background
- Noise

Overview

- o Region-based active contours
 - o The Mumford-Shah model
 - o The Chan and Vese model
 - o Level-set function
- o Shape moments
 - o Geometric moments
 - o Legendre moments
 - o Chebyshev moments
- o Segmentation with shape prior
- o Experimental results

Mumford-Shah model

oD. Mumford, J. Shah in 1989

oGeneral segmentation model

o• • \mathbb{R}^2 , u_0 -given image, u -segmented image, C -contour

$$E_{MS}(u, C) = \underbrace{\int_{\Omega} (u_0 - u)^2 dx}_1 + \underbrace{\int_{\Omega \setminus C} \|\nabla u\|^2 dx}_2 + \underbrace{m |C|}_3$$

1. Region similarity

2. Smoothness

3. Minimizes the contour length

Chan and Vese model I.

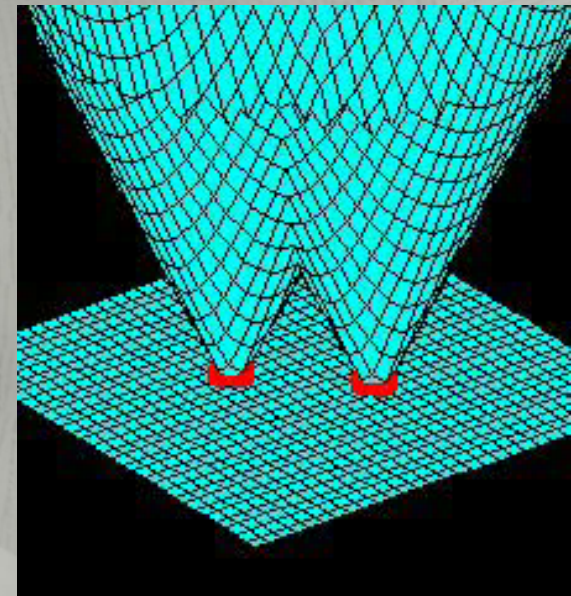
- o Intensity based segmentation
- o Piecewise constant Mumford-Shah energy functional (cartoon model)
 - o Inside (c_1) and outside (c_2) regions

$$E_{CV}(c_1, c_2, C) = I_1 \int_{\Omega_{in}} (u_0 - c_1)^2 dx + I_2 \int_{\Omega_{out}} (u_0 - c_2)^2 dx + |C|$$

- o Active contours without edges [Chan and Vese, 1999]
 - o Level set formulation of the above model
 - o Energy minimization by gradient descent

Level-set method

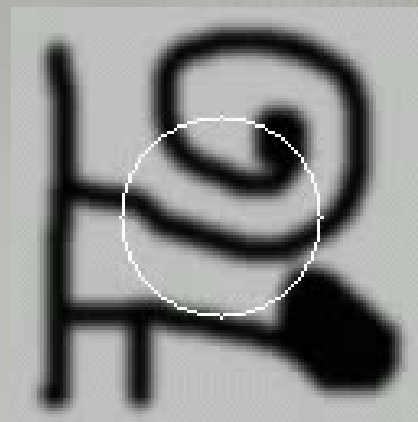
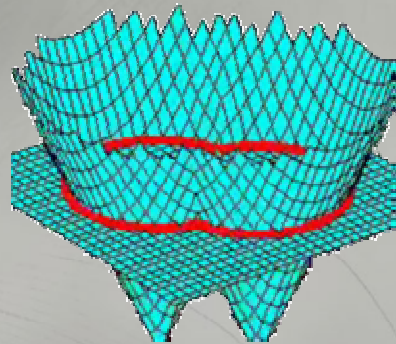
- o S. Osher and J. Sethian in 1988
- o Embed the contour into a higher dimensional space
 - o Automatically handles the topological changes
 - o $f(\cdot, t)$ level set function
 - o Implicit contour ($f = 0$)
 - o Contour is evolved implicitly by moving the surface f



Chan and Vese model II.

- o Level set segmentation model
 - o Inside $f > 0$; outside $f < 0$
 - o $H(\cdot)$ -Heaviside step function
 - o It is proved in [Chan & Vese, '99] that a minimizer of the problem exist

$$E_{CV}(c_1, c_2, f) = \int_{\Omega} (u_0 - c_1)^2 H(f) dx + \int_{\Omega} (u_0 - c_2)^2 (1 - H(f)) dx + \alpha \int_{\Omega} |\nabla H(f)| dx$$



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Geometric shape moments

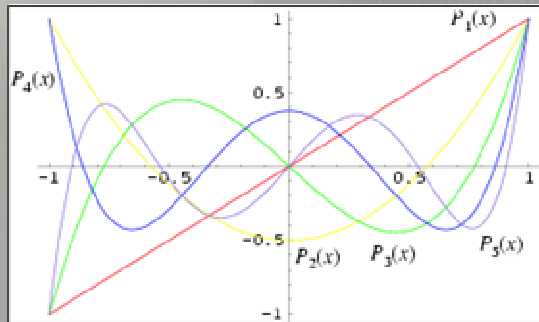
- o Introduced by M. K. Hu in 1962
- o Normalized central moments (NCM)
 - o Translation and scale invariant
 - o (x_c, y_c) is the centre of mass (translation invariance)

$$h_{pq} = \iint \frac{(x - x_c)^p (y - y_c)^q}{M_{00}^{(p+q+2)/2}} dx dy$$

Area of the object
(scale invariance)

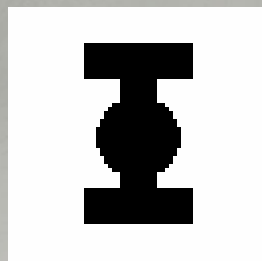
Legendre moments

$$I_{pq} = \frac{(2p+1)(2q+1)}{4} \int_{-1}^1 \int_{-1}^1 P_p(x)P_q(y)f(x,y)dx dy$$



- Where $P_p(x)$ are the Legendre polynomials
- Orthogonal basis functions

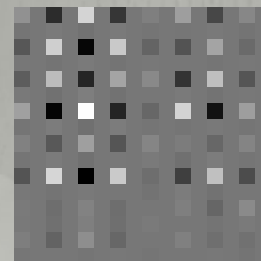
o Provides a more detailed representation than normalized central moments:



Shape



NCM (h)



Legendre (l)

NCM is dominated by few moments while Legendre values are evenly distributed

Chebyshev moments

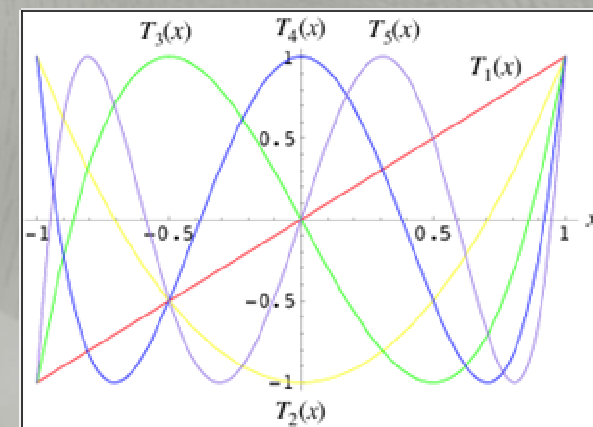
o Ideal choice because discrete

$$T_{mn} = \frac{1}{r(m, N)r(n, M)} \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} T_m(i)T_n(j)f(i, j)$$

o Where, $f(n, N)$ is the normalizing term,
 $T_m(\cdot)$ is the Chebyshev polynomial

o Can be expressed in term of
geometric moments

Chebyshev
polynomials:



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New energy function

- o We define our energy functional:

$$E(c_1, c_2, f, p_{ref}) = E_{CV}(c_1, c_2, f) + E_{prior}(p_{ref}, f)$$

- o Where E_{prior} defined as the distance between the shape and the reference moments

$$E_{prior}(p_{ref}, f) = \sum_{p,q}^{p,q \leq N} (p^{pq} - p_{ref}^{pq})^2$$

- o p^{pq} shape moments

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Geometric results



Reference
object

Legendre moments



$p, q \bullet 12$

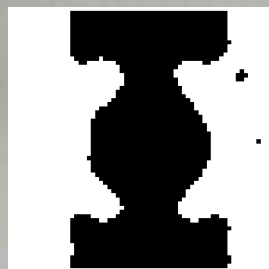


$p, q \bullet 16$

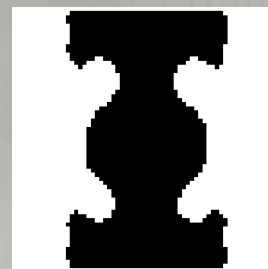


$p, q \bullet 20$

Chebyshev moments



$p, q \bullet 12$



$p, q \bullet 16$



$p, q \bullet 20$

Result on real image

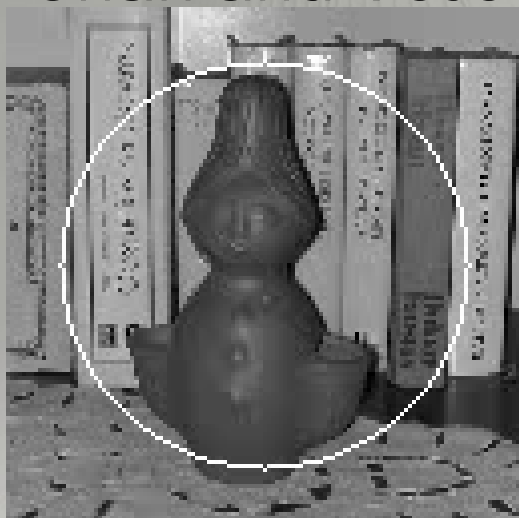
Original image



Reference object



Chan and Vese



Chan and Vese with shape prior



Conclusions, future work

- o Legendre is faster
- o Chebyshev is slower but it's discrete nature gives better representation
- o Future work:
 - o Extend our model to Zernike moments
 - o Develop segmentation methods using shape moments and Markov Random Fields

Thank you!

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